

This Game Sucks

A Guide To Giving New Games a Chance

It's hard to get into a new groove once we've settled into a favorite pattern of doing something and that includes playing new games or trying a new game system. It's important to remember however that just because you're not used to the way a new game plays or the way that a new system runs - it doesn't mean that there's something wrong with it. The following offers some advice on how to get over the hurdle of giving new games a chance.

1. Accept the errors of your ways. Nothing is perfect and that includes video games, the system that it plays on, and dare we say - even you! While trying a new game, you're bound to trip all over the place and make even some of the most goofiest mistakes that anyone could ever make. Try to remember that flaws are inevitable and the even the master of all masters (that's you) can blunder your way through a new game. Mistakes don't make you a terrible player. On the other hand, they don't make the game stupid or dumb. In fact, it's quite the opposite. If you find yourself making mistakes during a new game, it's time that to slow down and give this game a second and more serious look. If something in the game tripped you up - you, the master of all masters - then the game couldn't be as bad as you first thought.

2. Play a new game when you're "in the mood". What a fast-paced world we live in! So fast, that we mistakenly expect to understand a game within the first 5 minutes of putting into the console! Then when we're not sure of what to do, the game becomes confusing, or just dumb. Never try a new game when you're not in the mood to or when you're in a rush. New games require patience and a thorough read of its manual.

3. See the positive. There's something good about every video game - even the more violent ones (although we're not prepared to defend violent video games). While checking out a new game, think about what you like about the game as opposed to what you can't quite figure out what to do yet. A positive attitude will carry on to other aspects of the game and before you know it, you'll be encouraged to carry on with it and make some real progress.

4. Don't be such a know it all. In other words, don't be blinded by your own conceit or skills in a particular genre of games that you close yourself off to new ways of accomplishing tasks. The biggest room is the room for improvement and your room is no exception. Understand that the game you're playing may have something new to teach you about gaming as a whole. Then revel in it.

5. Continue to play. It's highly doubtful that anyone will like a new game in

one day. Keep playing a new game until you're absolutely sure that you don't ever want to see it in your console again.

6. Play by yourself. It's quite possible that if you play a new game with a friend, you'll be vulnerable to accepting your friend's feelings about the game as your own. Play a new game by yourself so that you can interpret your own feelings about the game and not anyone else's.

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Word count 576